**User Guide – Team 11**

**Start Menu**

In the start menu, you can load into the game or load into the garage.

**Controls**

* Click on the play button to load into the game scene.
* Click on the car to load into the garage scene.

**Garage Scene**

In the garage scene, you can change the vehicle and vehicle’s color.

**Controls**

* Press the Up or Down arrows to switch between vehicle and color modes.
* Press the Left or Right arrows to switch between vehicle types or color types.

**HoodInk Scene**

In the hoodink scene, you can customize the design of your vehicle’s hood by painting with the mouse.

**Controls**

* Click on the left button of the mouse to paint.
* Press ‘Enter’ when done.

**Game Scene**

In the game scene, you can control the chosen vehicle and pause the game.

The goal of the game is to cover the map with your paint color, an A.I. will also be trying to cover the map with their own paint. The game will end after a certain time and you will be loaded into the result scene.

**Controls**

* Press the Up arrow to accelerate and decelerate the car.
* Press the Down arrow to brake the car.
* Press the Left or Right arrows to steer the car.
* Press the ‘X’ key to switch to accelerate mode.
* Press the ‘Z’ key to switch to decelerate mode.
* Press ‘Esc’ to pause game.
* Click on the exit button to return to the start scene.

**Result Scene**

In the result scene, you can view how much you have painted with a top down view of the map. The vehicle with the most paint on the map is the winner. You can return to the start scene using the quit button.

**Controls**

* Click on the exit button to return to the start scene.